### MERIT BADGE REGISTRATION

#### EMERALD BAY WEBSITE

Scouts, Scouters, and parents can access the Camp Emerald Bay Spring Leader's Packet on the Emerald Bay website (www.campemeraldbay.org). Merit Badge registration directions for the Scoutmaster will be posted here and emailed to you by March 31st, 2012.

#### **BLUE CARDS**

In lieu of blue cards, Camp Emerald Bay issues advancement completion reports to each individual and a summary report for the troop. You do not need to bring blue cards with you to camp. If you have any questions or concerns about this procedure, contact the Program Director Adam Hunt at adam.hunt@scouting.org

### PROGRAM SHEETS

Scouts can also access the 2012 Merit Badge Guide at www.campemeraldbay.org for a more detailed description of the merit badge offerings. Included in this packet are hard copies of merit badge program information to help Scouts prepare for camp. They are:

- Merit Badge Difficulty Chart- Scouts should pay close attention to these recommendations to avoid receiving partial completions at the end of their week.
- Merit Badge Prerequisite Form— This form is required to be signed and turned into merit badge instructors at the start of the week. All Scouts participating in Camping, Energy, SCUBA, and Aquatic merit badges are required to have this signed and completed by their parent or guardian as well as the troop's Scoutmaster.
- Merit Badge Scheduling Worksheet- Scouts complete this sheet and turn it in to their Scoutmaster who can visit the website for further registration information.
- Program Planner
   A general schedule of the weeks activities at camp to help you plan.

### MERIT BADGE DIFFICULTY CHART

Scouts should be successful in acquiring the information and mastering the skills necessary to complete the requirements for merit badges offered at Emerald Bay. Therefore, to assist leaders and help Scouts choose appropriate merit badge classes, we have assigned levels representing the relative difficulty of each class offered.

Level 1: Scouts of any age.

Level 2: Scouts 12 and above or who have completed the Second Class rank.

Level 3a: Scouts age 13 and above, or who have developed good study skills including report

writing.

Level 3b: Scouts age 13 and above, or who have developed the strength and coordination usually

associated with 13 year olds.

Level 4: Scouts age 14 and above, or who have developed the strength, coordination, and study

### LEVEL 1 CLASSES

Art Leatherwork Pottery
Basketry Mammal Study Swimming
Canoeing Nature Woodcarving

LEVEL 2 CLASSES

Camping Kayaking Rowing

Energy Orienteering Soil and Water Con.
Geology Pioneering Wilderness Survival

LEVEL 3 CLASSES

Astronomy (a) Lifesaving (b) Pottery (b)

Environmental Science (a) Motorboating (a) Small Boat Sailing (b)

Fish and Wildlife Mgmt (a) Oceanography (a)

LEVEL 4 CLASSES

Archery Rifle Shooting Shotgun Shooting

## MERIT BADGE PREREQUISITE FORM

ALL SCOUTS MUST HAVE A SEPARATE FORM SIGNED FOR EACH BADGE WITH A PREREQUISITE.

FULL NAME:	WEEK	OF CAMP:				
	ROOP NUMBER:COU					
	FOR:					
Emerald Bay unless prerequisite that this form must be complet verification that the requiremen successful completion in the care	e requirements are met prior to ed correctly, signed, and given to	C				
recently that the above hamed t	scout has met the following requir	Cincins.				
CIRCLE <u>only one</u> merit	BADGE <u>Per form.</u>					
1. For Energy	Requirements 4A, 4B					
2. For Camping	Requirements 9A, 9B					
3. For SCUBA	PADI Online Course (vi	DI Online Course (via Malibu Divers)				
BSA LIFEGUARD, SCUBA, BADGES. I CERTIFY THA	SMALL BOAT SAILING, AN	OUTS TAKING LIFESAVING, ND MOTORBOATING MERIT COUT HAS OBTAINED THE				
Parent or Guardian	Merit Badge Counselor	Scoutmaster				
Date	Date	Date				

# MERIT BADGE PREREQUISITES (cont)

# Field Sports Merit Badge Prerequisites (Archery Rifle Shooting Shotgun Shooting)

Field Sports Merit Badges are among the most difficult offered at Camp Emerald Bay. Pre-camp study is highly recommended in the curriculum. Careful completion of the material substantially increases the Scout's acquisition and retention of the knowledge. The study material is the same as that used by many merit badge counselor elsewhere in the country. While we will have some blank copies of homework available at Camp, we urge anyone who signs up for these merit badges to download the forms and complete the work before coming to camp. These are to be handed in at the first class session. The homework sheets can be downloaded at www.meritbadge.org.

Select Archery, Rifle Shooting, or the Shotgun Shooting merit badge title as appropriate. Either Doc. #1 or the PDF #1 will do. Then print the downloaded forms and do the studies. Those who gain a good grasp of the information before coming to camp will be able to spend more time with the practical skills.

Please note that current revised edition copied of the merit badge pamphlets are necessary to complete the work. The current revised edition of Archery, Rifle Shooting, and Shotgun Shooting were printed in 2008.

## SCOUT MERIT BADGE SIGN-UP FORM (WEEK 10)

#### CAMP EMERALD BAY WLACC, BSA

**Scheduling Worksheet** 

- 1. Use this form to place the Merit Badges you wish to take.
- 2. Only fill in the sections that are not shaded. These are the class sessions offered.
  - 3. After you have completed the form return it to your Scoutmaster.

Name:

Tent Buddy:

Advancement Classes		(Choose one row from each colu			om eac	ch colu	umn for the entire week. Write X in white box.)	
	Sess A	Sess 1	Sess 2	Sess 3	Sess 4	Sess 5		
begin end	6:00 7:15	9:00 10:15	10:45 Noon	2:00 3:15	3:30	7:00 8:00	Prerequisites & Comments	
Aquatics	7:15	10:15	Noon	3:15	5:30	8:00	Prerequisites & Comments	
Canoeing MB		I	I				BSA Swim Test- Swimmer, clothes (Long Pants, Long Shirt)	
Kayaking MB							BSA Swim Test- Swimmer	
Lifesaving MB							Swimming MB, clothes (Long Pants, Long Shirt)	
							Swimming MB & Lifesaving MB & either Rowing or Canoeing MB	
Motorboating MB Rowing MB							BSA Swim Test- Swimmer, clothes (Long Pants, Long Shirt)	
							Swimming MB & Lifesaving MB & either Rowing or Canoeing MB	
Small Boat Sailing MB				ı				
Swimming MB							Clothes (Long Pants, Long Shirt)	
BSA Lifeguard							Age 14+, Swimming MB, Lifesaving MB & Rowing MB, CPR, 30 hrs	
Snorkeling BSA							BSA Swim Test- Swimmer- Flexible Schedule, 3rd Session for Leaders O	
Mile Swim BSA							BSA Swim Test- Swimmer	
Field Sports			ı	ı	1	1		
Archery MB							Prior experience, Age 14+ recommended	
Rifle Shooting MB							Prior experience, Age 14+ recommended	
Shotgun Shooting MB							Prior experience, Age 14+ recommended, Approx \$20 for Materials	
Handicraft								
Art MB								
Basketry MB							Approximately \$12 - \$16 for projects	
Leatherwork MB							Approximately \$14 - \$25 for projects	
Pottery MB							Approximately \$15 - \$25 for projects	
Woodcarving MB							Approximately \$5 - \$15 for projects	
Marine Science								
Oceanography MB							Age 13+ recommended	
BSA Aquarist							3	
BSA Oceanograper							Oceanography Merit Badge	
Nature					<u></u>	l		
Astronomy MB							Monday or Tuesday evening star party	
Energy MB							Requirement 4	
Evironmental Science MB							Trequirement 1	
Fish & Wildlife Mng. MB								
Geology MB								
Mammal Study MB								
Nature MB								
Soil & Water Cons. MB								
							Facility and the Color of the C	
BSA Naturalist							Environmental Science & two 'nature' MB's required	
Scoutcraft			Ī	I			In the state of th	
Camping MB							Requirements 9 A,B	
Orienteering MB								
Pioneering MB								
Wilderness Survival MB								
Totin' Chip							Drop-in program - Registration not required	
Fireman Chit							Drop-in program - Registration not required	
1 st Yr.Rank Advancement						*	*Indiv. Prog. / For Scouts needing only a few skills	
SCUBA Diving								
Scuba MB							Swimmer. Age 12 up (Contact Malibu Divers 310-456-2396)	
BSA SCUBA							Swimmer. Age 12 up (Contact Malibu Divers 310-456-2396)	
Discover Local Diving							PADI Cert, Swimmer. Age 12 up (Contact Malibu Divers 310-456-239	

Please do not write in the shaded boxes.